NC-ALGORITHMS FOR GRAPHS WITH SMALL TREEWIDTH

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Abstract

In this paper we give a parallel algorithm for recognizing graphs with treewidth $\leq k$, for constant k, and building the corresponding tree-decomposition, that uses $O(\log n)$ time and $O(n^{3k+4})$ processors on a CRCW PRAM. Also, we give a parallel algorithm that transforms a given tree-decomposition of a graph G with treewidth k to another tree-decomposition of G with treewidth $\leq 3k+2$, such that the tree in this tree-decomposition is binary and has logarithmic depth. The algorithm uses a linear number of processors and $O(\log n)$ time. Many NP-complete graph problems are known to be solvable in polynomial time, when restricted to graphs with treewidth $\leq k$, k constant. From the results in this paper, it follows that most of these problems are also in NC, when restricted to graphs with treewidth bounded by a constant.

1 Introduction

The class of graphs with treewidth $\leq k$ has the property that many graph problems, which are NP-complete for arbitrary graphs, become solvable in polynomial time, when restricted to this class [4,3,6,9,18,17]. Arnborg, Corneil and Proskurowski gave an $\mathcal{O}(n^{k+2})$ algorithm to recognize graphs with treewidth $\leq k$, and find the corresponding tree-decompositions [2]. Deep results from Robertson and Seymour on graph minors show that there exist $\mathcal{O}(n^2)$ algorithms to recognize graphs with treewidth $\leq k$ [16]. Recently, we were able to use this result to show the existence of $\mathcal{O}(n^2)$ algorithms that find the corresponding tree-decompositions. The non-constructive elements in the result of Robertson and Seymour can often, and also in this case, be avoided with a technique of Fellows and Langston [11].

In this paper we consider the parallel complexity of the problems. To be precise: we show that the problems are in NC, i.e. they can be solved on a CRCW PRAM, using a polynomial number of processors and polylogarithmic time. Chandrasekharan and Sitharama Iyengar [8] considered the related problem of recognizing k-trees, and showed that this can be done in $\mathcal{O}(\log n)$ time on a CRCW PRAM with $\mathcal{O}(n^4)$ processors. A related result on graphs with bounded treewidth and bounded degree was obtained by Engelfriet, Leih and Welzhl [10]. A special case of these problems is considered in [13].

This paper is organized as follows. In section 2 a number of fundamental definitions are given and some basic graph theoretic results are derived. In section 3 we show that recognizing graphs with treewidth $\leq k$ and finding the corresponding tree-decompositions is in NC, for constant k. In section 4 we give a parallel algorithm that transforms a given tree-decomposition of a graph G with treewidth k to another tree-decomposition of G with treewidth $\leq 3k+2$, such that the tree in this tree-decomposition is binary and has logarithmic depth. From this result, it follows that many sequential polynomial time algorithms for graphs with bounded treewidth can be transformed to NC-algorithms. All problems considered in [3] and [6] can be dealt with in this way.

2 Definitions and graph-theoretic results

First we give the definition of the treewidth of a graph, introduced by Robertson and Seymour [15]. Some alternative definitions of the same class of graphs can be found in [1].

Definition.
Let $G = (V, E)$ be a graph. A tree-decomposition of G is a pair $(\{X_i \mid i \in I\}, T = (I, F))$, with $\{X_i \mid i \in I\}$ a family of subsets of V and T a tree, with the following properties:

- $\bigcup_{i \in I} X_i = V$
- For every edge $e = (v, w) \in E$, there is a subset X_i, $i \in I$ with $v \in X_i$ and $w \in X_i$
- For all $i, j, k \in I$, if j lies on the path in T from i to k, then $X_i \cap X_k \subseteq X_j$.

The treewidth of a tree-decomposition $(\{X_i \mid i \in I\}, T)$ is $\max_{i \in I} |X_i| - 1$. The treewidth of G, denoted treewidth(G) is the minimum treewidth of a tree-decomposition of G, taken over all possible tree-decompositions of G.

For a set S, clique(S) denotes the graph $(S, \{(v, w) \mid v, w \in S, v \neq w\})$. For graphs $G = (V, E)$, $H = (W, F)$, $G \cup H$ denotes the (possibly non-disjoint) union $(V \cup W, E \cup F)$. For $W \subseteq V$, $G[W]$ denotes the subgraph of $G = (V, E)$ induced by W : $G[W] = (W, \{(v, w) \mid v, w \in W \text{ and } (v, w) \in E\})$.

Next we give some graph-theoretic results, which will be used in later sections.

Lemma 2.1
Let $(\{X_i \mid i \in I\}, T = (I, F))$ be a tree-decomposition of $G = (V, E)$. Suppose $W \subseteq V$ forms a clique in G. Then $\exists i \in I : W \subseteq X_i$.

Proof.
Use induction to the clique size $|W|$. For $|W| \leq 2$, the result follows directly from the definition of tree-decomposition. Suppose the lemma holds up to clique size $l - 1$, $l \geq 3$. Consider a clique $W \subseteq V$, with $|W| = l$, and suppose the lemma does not hold for W. Choose a vertex $w \in W$, and let $W' = W - \{w\}$. Let $I' \subseteq I$ be the set $\{i \in I \mid W' \subseteq X_i\}$. By induction $I' \neq \emptyset$. Note that $w \in X_i \Rightarrow i \notin I'$. Now choose a node $i' \in I'$, and a node $i \in I$ with $w \in X_i$. Consider the path in T from i to i'. Let i'' be the last node on this path with $i'' \in I'$, and let i''' be the next node on this path. Now, for every $w' \in W'$, there must be a node $j_{w'}$, with $\{w, w'\} \subseteq X_{j_{w'}}$. Consider the path from i'' to $j_{w'}$. There are two cases. *Case 1*: This path does not use i'''. In this case, the path in T from i to $j_{w'}$ uses i''. Now $w \in X_i$, $w \in X_{j_{w'}}$, hence $w \in X_{i''}$, contradiction. *Case 2*: This path uses i'''. Now $w' \in X_{i''}$ and $w' \in X_{j_{w'}}$, hence $w' \in X_{i'''}$. It follows that for all $w' \in W' : w' \in X_{i'''}$, hence $i''' \in I'$, which contradicts the assumption that i'' was the last node on the path from i to i', that was in I'. □

Definition.
A tree-decomposition $(\{X_i \mid i \in I\}, T = (I, F))$ of a graph $G = (V, E)$ is called *full*, iff

(i) $\forall i, j \in I : |X_i| = |X_j|$, and

(ii) $\forall (i, j) \in F : X_i \not\subseteq X_j$ and $X_j \not\subseteq X_i$.

Lemma 2.2
Let $G = (V, E)$ be a graph with treewidth(G) $\leq k$ and $|V| \geq k + 1$. Then G has a full tree-decomposition with treewidth k.

Proof.
Start with any tree-decomposition of G with treewidth $\leq k$, and repeat the following operations, until a full tree-decomposition is obtained:

1. If there are $(i_0, i_1) \in F$ with $X_{i_0} \subseteq X_{i_1}$ or $X_{i_1} \subseteq X_{i_0}$, then we make a new tree-decomposition by merging i_0 and i_1. Take $(\{X_i \mid i \in I - \{i_1\}\}, T' = (I - \{i_1\}, \{(i, j) \mid (i, j \in I - \{i_1\} \text{ and } (i, j) \in F) \text{ or } (i = i_0 \text{ and } (i_1, j) \in F) \text{ or } (j = i_1 \text{ and } (i_1, i) \in F)\})$. This is again a tree-decomposition of G with treewidth $\leq k$, but with a smaller index set I.

2. If there is an $i_0 \in I$ with $|X_{i_0}| \leq k$, then either operation 1 can be applied, or there is an adjacent node $i_1 \in I$ with $\exists v \in X_{i_1} : v \in X_{i_0}$. Make a new tree-decomposition by adding v to X_{i_0} : $(\{X'_i \mid i \in I\}, T = (I, F))$, with $X'_{i_0} = X_{i_0} \cup \{v\}$, and $X'_i = X_i$ for $i \neq i_0$. This is again a tree-decomposition of G with treewidth $\leq k$. In this case the size of the index set I does not change, but $\sum_{i \in I} |X_i|$ is increased by one.

Operation 1 can be applied less than $|I|$ times, operation 2 can be applied less than $(k+1)\cdot|I|$ times. So after applying operation 1 and 2 a finite number of times, we obtain a tree-decomposition of G with treewidth $\leq k$, such that neither operation 1 or operation 2 can be applied. This is a a full tree-decomposition of G with treewidth k. □

3 An NC-algorithm for recognizing graphs with small treewidth

In this section we show that recognizing graphs with treewidth $\leq k$, and finding the corresponding tree-decomposition, are in NC, for constant k. The algorithm is quite inefficient in the use of processors, as it uses $\mathcal{O}(n^{3k+4})$ processors. The algorithm uses $\mathcal{O}(\log n)$ time on a CRCW PRAM.

Suppose $G = (V, E)$ is the input-graph.

First all $(k+1)$-element vertex sets, which are a separator of G, are computed, and numbered $S_1, S_2, \ldots, S_i, \ldots$ For each such S_i, the connected components of $G[V - S_i]$ are numbered $S_i^1, S_i^2, \ldots, S_i^j, \ldots$ (Note the difference with the algorithm of Arnborg, Corneil and Proskurowski [2], where k-element vertex sets were considered, instead of $(k+1)$-element sets.)

For each pair of $(k+1)$-element separators $S_i, S_j, i \neq j$, let $R_{i,j}$ denote the set of vertices v, such that v has a path to a vertex in $S_i - S_j$, which avoids S_j, and a path to a vertex in $S_j - S_i$, which avoids S_i.

Definition

(i) A pair (S_i, S_i^j) is called *good*, iff $G[S_i \cup S_i^j] \cup$ clique(S_i) has treewidth $\leq k$.

(ii) A triple $(S_i, S_j, R_{i,j})$ is called *good*, iff $G[S_i \cup S_j \cup R_{i,j}] \cup$ clique$(S_i) \cup$ clique(S_j) has treewidth $\leq k$.

The next three lemma's give the essential steps of the algorithm.

Lemma 3.1
Let $|V| \geq k+3$. Then: treewidth$(G) \leq k$, if and only if there exists a $(k+1)$-vertex separator S_i, with all (S_i, S_i^j) are good.

Proof.
($\Rightarrow$) Consider a full tree-decomposition $(\{X_i \mid i \in I\}, T = (I, F))$ of G. Take $S_i = X_r$ for an arbitrary internal node $r \in I$.
($\Leftarrow$) For each $G[S_i \cup S_i^j] \cup$ clique(S_i) there exists a tree-decomposition with treewidth $\leq k$. By lemma 2.1, each of these tree-decompositions contains an X_{i_0}, with $S_i \subseteq X_{i_0}$, so $S_i = X_{i_0}$. We now can compose a tree-decomposition of G of the tree-decompositions of the $G[S_i \cup S_i^j] \cup$ clique(S_i) graphs, by identifying the nodes i_0 with $X_{i_0} = S_i$. □

Lemma 3.2
Consider $S_i, S_k, R_{i,k}$ with $R_{i,k} \neq \emptyset$.
$(S_i, S_k, R_{i,k})$ is good, if and only if there exists a $(k+1)$-vertex cutset $S_j \subseteq S_i \cup S_k \cup R_{i,k}$, such that

(i) $S_j \supseteq (S_i \cup R_{i,j}) \cap (S_k \cup R_{j,k})$

(ii) $(S_i, S_j, R_{i,j})$ and $(S_j, S_k, R_{j,k})$ are good

(iii) $|R_{i,j}| \leq \frac{1}{2}|R_{i,k}|; |R_{j,k}| \leq \frac{1}{2}|R_{i,k}|$

(iv) For all m with $S_j^m \cap (S_i \cup S_k \cup R_{i,j} \cup R_{j,k}) = \emptyset$ and $S_j^m \subseteq R_{i,k} : (S_j, S_j^m)$ is good.

Proof.
($\Rightarrow$) Consider a full tree-decomposition $(\{X_i \mid i \in I\}, T = (I, F))$ of $G' = G[S_j \cup S_k \cup R_{i,k}] \cup$ clique$(S_i) \cup$ clique(S_j), with treewidth k. Note that there must be $i_0 \in I$ with $X_{i_0} = S_i$ and $i_1 \in I$ with $X_{i_1} = S_k$, by lemma 2.1. One may suppose that i_0 and i_1 are leaves in the tree T, else one can remove some nodes from T and still have a full tree-decomposition of G' with treewidth k. For each node $i' \in I$ on the path from i_0 to $i_1, i' \neq i_0, i' \neq i_1$, we have that $X_{i'}$ is a $k+1$-vertex cutset of G' (and hence of G). As $R_{i,k} \neq \emptyset, |I| \geq 3$, and so there is at least one such node i'. For each such $i' \in I$, let $X_{i'} = S_{\alpha(i')}$, and $s(i') = \max(|R_{i\alpha(i')}|, |R_{k\alpha(i')}|)$. Suppose i_2 has minimal $s(i_2)$ over all i' on the path from i_0 to

$i_1, i' \notin \{i_0, i_1\}$. We claim that $s(i_2) \leq \frac{1}{2}|R_{i,k}|$. Note that $X_{i'} \cap R_{i\alpha(i_2)} \neq \emptyset \Leftrightarrow i'$ belongs to the tree in $T - \{i_2\}$ which also contains S_i, and similarly, $X_{i'} \cap R_{k(i_2)} \neq \emptyset \Leftrightarrow i'$ belongs to the tree in $T - \{i_2\}$ which also contains S_k. W.l.o.g. suppose $s(i_2) = |R_{k\alpha(i_2)}|$. Let i_3 be the next node on the path from i_2 to i_1. Now $R_{k\alpha(i_3)} \subset R_{k\alpha(i_2)}$ and $R_{k\alpha(i_3)} \neq R_{k\alpha(i_2)}$; and $v \in R_{k\alpha(i_2)} \Rightarrow v \notin R_{i\alpha(i_3)}$. This follows from the definition of tree-decomposition. It follows that $|R_{i\alpha(i_3)}| \geq s(i_2)$ and $|R_{i\alpha(i_3)}| \leq |R_{ik}| - |R_{k\alpha(i_2)}| = |R_{ik}| - s(i_2)$, hence $s(i_2) \leq \frac{1}{2}|R_{ik}|$.

Now let $S_j = X_{i_2}$. Property (i) follows from the observations, made before and the definition of tree-decomposition. Properties (ii) and (iv) follow because the corresponding graphs are subgraphs of $G^1 \cup$ clique(S_j), which clearly has treewidth $\leq k$.

($\Leftarrow$) Note that if $S_j^m \cap (S_i \cup S_k \cup R_{i,j} \cup R_{j,k}) \neq \emptyset$, then $S_j^m \cap R_{i,k} \subseteq R_{i,j} \cup R_{j,k}$. Further, note that if a vertex belongs to two or more of the sets $S_i \cup R_{i,j} \cup S_j, S_j \cup R_{j,k} \cup S_k, S_j \cup S_j^m$, for any m with $S_j^m \cap (S_i \cup S_k \cup R_{i,j} \cup R_{j,k}) = \emptyset$ and $S_j^m \subseteq R_{i,k}$, then it belongs to S_j.

Now make tree-decompositions with treewidth $\leq k$ of $G[S_i \cup S_j \cup R_{i,j}] \cup$ clique$(S_i) \cup$ clique(S_j), $G[S_j \cup S_k \cup R_{j,k}] \cup$ clique$(S_j) \cup$ clique(S_k), and $G[S_j \cup S_j^m] \cup$ clique(S_j), for all m as before. Each of these tree-decompositions contains an i' with $X_{i'} = S_j$. By identifying all these i' and so "glueing" the tree-decompositions together we obtain a new tree-decomposition with treewidth $\leq k$. By the two observations made above, it follows that this is indeed a correct tree-decomposition of $G[S_i \cup S_k \cup R_{i,k}] \cup$ clique$(S_i) \cup$ clique(S_k). □

Lemma 3.3
Consider (S_i, S_i^j) with $|S_i^j| \geq k+1$. (S_i, S_i^j) is good, if and only if there exists a $(k+1)$-vertex cutset S_j, such that

(i) $(S_i, S_j, R_{i,j})$ is good

(ii) for all m, with $S_j^m \cap (R_{i,j} \cup S_i) = \emptyset$ and $S_j^m \subseteq S_i^j : (S_j, S_j^m)$ is good and $|S_j^m| \leq \frac{1}{2}|S_i^j|$.

(iii) $|R_{i,j}| \leq \frac{1}{2}|S_i^j|$.

Proof.
($\Rightarrow$) Consider a full tree-decomposition $(\{X_i \mid i \in I\}, T = \{I, F\})$ of $G' = G[S_i \cup S_i^j] \cup$ clique(S_i). For each $i' \in I$ and each component $T' = (I', F')$ of $T - \{i'\}$, let $s(T', i') = |\{v \in X_{i''} \cap S_i^j | i'' \in I' \text{ and } v \notin X_{i'}\}|$. For all $i' \in I$, define $s(i')$ to be the maximum of $s(T', i')$ over all connected components T' of $T - \{i'\}$. Let $i_0 \in I$ be the node, such that $s(i_0)$ is minimal over all $i' \in I$, and $|X_{i_0} \cap S_i^j|$ is minimal over all i' with minimal $s(i')$. From $|S_i^j| \geq k+1$, it easily follows that i_0 is an internal node of G', and hence X_{i_0} is a $(k+1)$-vertex cutset of G', and hence also of G. Take $S_j = X_{i_0}$.

We claim that $s(i_0) \leq \frac{1}{2}|S_i^j|$. Let i_1 be the node that is adjacent to i_0 and in the component T' of $T - \{i_0\}$ with $s(T', i_0) = s(i_0)$. Consider the component T'' of $T - \{i_1\}$, that contains i_0. From the definition of tree-decomposition it follows that for all $v \in S_i^j : v \in X_{i''}$ for some i'' in T' and $v \notin X_{i_0} \Rightarrow v \notin X_{i''}$ for all i'' in T'' or $v \in X_{i_1}$. So $s(T', i_0) + s(T'', i_1) \leq |S_i^j|$. If there is an $v \in S_i^j$, with $v \in X_{i_0}$ and $v \notin X_{i_1}$, then the result follows. All components T''' of $T - \{i_1\}$, except T'', are contained in T', and for each of these components we have $s(T''', i_1) < s(T', i_0)$. So $s(T'', i_1) \geq s(T', i_0)$, and hence $s(i_0) = s(T', i_0) \geq \frac{1}{2}|S_i^j|$.

Also, if $s(i_1) > s(i_0)$, one easily derives that $s(i_0) \leq \frac{1}{2}|S_i^j|$. So suppose $s(i_1) = s(i_0)$ and $v \in S_i^j \cap X_{i_0} \Rightarrow v \in X_{i_1}$, i.e. $|S_i^j \cap X_{i_0}| \geq |S_i^j \cap X_{i_1}|$. By definition of $i_0 : |S_i^j \cap X_{i_0}| = |S_i^j \cap X_{i_1}|$. It follows that $S_i^j \cap X_{i_0} = S_i^j \cap X_{i_1}$. One can derive that $S_i \cap X_{i_0} = S_i \cap X_{i_1}$, and hence $X_{i_0} = X_{i_1}$. So the tree-decomposition was not full. Contradiction. So the claim $s(i_0) \leq \frac{1}{2}|S_i^j|$ follows.

One can now check without difficulty that conditions (i) - (iii) are fulfilled, when taking $S_j = X_{i_0}$.
($\Leftarrow$) Similar as in lemma 3.2. □

With help of these 3 lemma's, an NC-algorithm, using $\mathcal{O}(n^{3k+4})$ processors and $\mathcal{O}(\log n)$ time on a CRCW PRAM can be derived.

First, determine the set of $(k+1)$-vertex cutsets S_i.

Secondly, determine which (S_i, S_i^j) are good for $|S_i^j| \leq k$, and which $(S_i, S_j, R_{i,j})$ are good, for $R_{i,j} = \emptyset$. This can be done with $\mathcal{O}(n^{2k})$ processors in $\mathcal{O}(1)$ time.

Then, in $\log n$ phases, one can determine for all (S_i, S_i^j) and $(S_i, S_k, R_{i,k})$ whether they are good, with lemma 3.2 and 3.3; in phase l one considers S_i^j and $R_{i,k}$ with $|S_i^j|, |R_{i,k}| \in \{2^{l-1}+1, \ldots, 2^l\}$.

Finally, verifying whether treewidth$(G) \leq k$ can be done in $\mathcal{O}(1)$ time, with lemma 3.1, with $\mathcal{O}(n^{k+2})$ processors.

We note that one can also find the corresponding tree-decomposition in $\mathcal{O}(\log n)$ time, with $\mathcal{O}(n^{3k+4})$ processors, using the construction method for the tree-decompositions, indicated by the proofs of lemma 3.1 - 3.3.

Theorem 3.4
For each constant k, there exists an algorithm that uses $\mathcal{O}(\log n)$ time and $\mathcal{O}(n^{3k+4})$ processors on a CRCW PRAM that determines whether a given input graph has treewidth $\leq k$, and if so, finds a corresponding tree-decomposition.

The algorithm is quite inefficient in the use of processors. By parallizing the algorithm of Arnborg, Corneil and Proskurowski [2] one obtains without much difficulty the following result.

Theorem 3.5
For each constant k, there exists an algorithm that uses $\mathcal{O}(n)$ time and $\mathcal{O}(n^{k+1})$ processors on a CRCW PRAM, that determines whether a given input graph has treewidth $\leq k$, and if so, finds a corresponding tree-decomposition.

4 NC-algorithms for NP-complete problems, restricted to graphs with small treewidth

In this section we give a method to design NC-algorithms, for a large number of graph problems, that are NP-complete for arbitrary graphs, when restricted to the class of graphs with treewidth $\leq k$. Our main result is the following: given a tree-decomposition of G with constant treewidth, one can find (using an NC-algorithm) another tree-decomposition of G with larger, but still constant treewidth, such that the tree T, appearing in this tree-decomposition is a binary tree with logarithmic depth.

For example, consider the sequential algorithms, proposed in [6]. The sequential algorithms are of the following form: we suppose a tree-decomposition of G is given. For each node $i \in I$ we compute a table TABLE(i). For computing TABLE(i) one needs TABLE(j) for all sons j of i in T. The time to compute such a table is in several cases $\mathcal{O}(\#$ sons of j $)$, in other cases it is polynomial in n. A close observation of the algorithms in [6] learns, that if i has $\mathcal{O}(1)$ sons, then either TABLE(i) can be computed in $\mathcal{O}(1)$ time, or TABLE(i) can be computed with an NC-algorithm. We will not give the details here, but refer the reader to [6]. A large number of problems can be dealt with in this manner.

Each of these problems can be solved in NC, when restricted to graph with treewidth $\leq k$. The following two theorems give the main idea.

Theorem 4.1
Every binary tree $T = (V, E)$ has a tree-decomposition $\{\{X_i \mid i \in I\}; T' = (I, F)\}$ with treewidth ≤ 3, and the depth of T' is at most $2\lceil \log_{\frac{5}{4}}(|V|)\rceil$, and T' is a binary tree.

Proof.
Our result is based upon the method of parallel tree-contraction of Miller and Reif [14]. We will obtain a series of (rooted) trees $T = T_0 = (V_0, E_0), T_1 = (V_1, E_1), T_2 = (V_2, E_2), \ldots, T_r = (V_r, E_r)$, with $|V_r| = 1$. To each $v \in V_i$ we assign a set $\varphi(v, i) \subseteq V$ representing the set of "vertices that are contracted to v". Define $\varphi(v, 0) = \{v\}$.

Each T_{i+1} is obtained from T_i by applying the following two operations in parallel:

1. RAKE. For each node $v \in V_i$, with at least 1 child of v is a leaf in T_i : remove the children from v that are a leaf, and take $\varphi(v, i+1) = \bigcup\{\varphi(w, i) | w = v$ or w is a child of v, and w is a leaf $\}$.
2. COMPRESS. A sequence of nodes $v_1, \ldots, v_k$ is a chain if v_{j+1} is the only child of v_j, and v_k has exactly one child and that child is not a leaf. Now, in each maximal chain, identify v_i and v_{j+1} for j odd and $1 \leq j < k$. Let w_i be the new node. We take $\varphi(w, i+1) = \varphi(v_j, i) \cup \varphi(v_{j+1}, i)$.

Miller and Reif [14] showed that after $\lceil \log_{\frac{5}{4}} n \rceil$ simultaneous applications of RAKE and COMPRESS, T is reduced to a single vertex. So it follows that $r \leq \lceil \log_{\frac{5}{4}} n \rceil$.

Each $\varphi(v,i)$ represents the set of vertices that are contracted to v in i contractions. Note that each $\varphi(v,i)$ induces a connected subtree of T and that for each i, all $\varphi(v,i)$ are disjunct and partition V. Furthermore, if $(v,w) \in E$, then either $\exists x \in V_i$ with $v,w \in \varphi(x,i)$ or $\exists x,y \in V_i$ with $(x,y) \in E_i$ and $v \in \varphi(x,i)$ and $w \in \varphi(y,i)$.

Now define $\beta(v,i) = \{w \in \varphi(v,i) \mid \exists w' \in V \text{ with } (w,w') \in E \text{ and } w' \notin \varphi(v,i)\}$. $\beta(v,i)$ represents the vertices that are at the "border" of $\varphi(v,i)$. The following properties hold:

1. If $v \in V_i$, and the degree of v in T_i is 3, then $|\varphi(v,i)| = |\beta(v,i)| = 1$.
2. If $v \in V_i$, then $|\beta(v,i)|$ is at most the degree of v in T_i.

To make $V_o, \ldots, V_r$ disjoint we label all $v \in V_i$ with i. We now give a "first version" of a tree-decomposition $\{\{X_i \mid i \in I\}, T' = (I,F)\}$ of T, which "almost" satisfies the constraints. We take $I = \bigcup_{i=o}^{r} V_i$. If vertices v^i, w^i, or $v^i, w^i, x^i \in V_i$ are contracted to y^{i+1}, then y^{i+1} is the father of v^i, w^i (and x^i) in T'. If v is unchanged by going from T_i to T_{i+1}, the v^{i+1} is the father of v^i in T'. Further we take $X_w = \bigcup\{R_x \mid x \text{ is a son of } W \text{ in } T'\}$.

We claim that this is a correct tree-decomposition of T with treewidth ≤ 4, and no node in T' has more than 3 children.

First, for each edge $(v,w) \in E$, there must be an i, such that $v \in \varphi(x^i,i), w \in \varphi(y^i,i)$ and $v,w \in \varphi(z^{i+1}, i+1)$, for some x^i, y^i, z^{i+1}. Now $v \in \beta(x^i,i), w \in \beta(y^i,i)$, so $v,w \in X_{x^{i+1}}$.

Secondly, for each $v \in V$: on each level i of the tree T', there is exactly one $w^i \in V_i$ with $v \in \varphi(w^i,i)$, and hence at most one $w^i \in V_i$ with $v \in \beta(w^i,i)$, so also at most one $w^i \in V_i$ with $v \in X_{w^i}$. Furthermore, if $v \in X_{w^i}$, and x^{i+1} is the father of w^i in T', then either $v \in X_{x^{i+1}}$, or v does not belong to any X_y for y on a level, higher than $i+1$. It follows that we have a correct tree-decomposition.

For all $w \in I, |X_w| \leq 4$: either two vertices with degree ≤ 2 are contracted, or a vertex with degree 3 is contracted with one or two leaves. Hence, the treewidth of the tree-decomposition is at most 4. As there are never more than 3 vertices contracted to a single node during a single step, it directly follows that no node in T' has more than 3 children.

We show now that this tree-decomposition can be slightly modified, such that T' is binary, and the treewidth ≤ 3.

For a node with 3 children, use the transformation in figure 4.1. If $|X_{w^{i+1}}| = 4$, then w^{i+1} is obtained

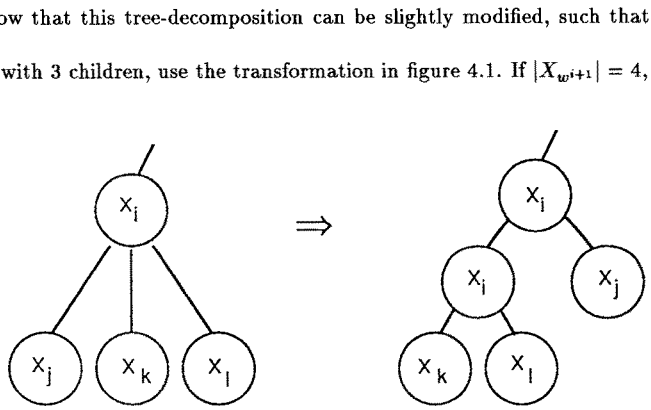

Figure 4.1

by contracting two nodes with degree 2, say x^i and y^i. Suppose $\beta(x^i,i) = \{v_0,v_1\}; \beta(y^i,i) = \{v_2,v_3\}$ and $(v_1,v_2) \in E$. Then transform as in figure 4.2. Note that $\beta(w^{i+1}, i+1) = \{v_0,v_3\}$. A new correct tree-decomposition with treewidth ≤ 3 results with the depth of T' increased by at most a factor 2, and T' is a binary tree. □

Theorem 4.2

Let $G = (V,E)$, with $|V| = n$, and treewidth$(G) \leq k$. Then G has a tree-decomposition $(\{X_i \mid i \in I\}, T = (I,F))$ with T a binary tree with depth $\leq 2\lceil \log_{\frac{5}{4}}(2n) \rceil$, and with treewidth of this decomposition $\leq 3k+2$.

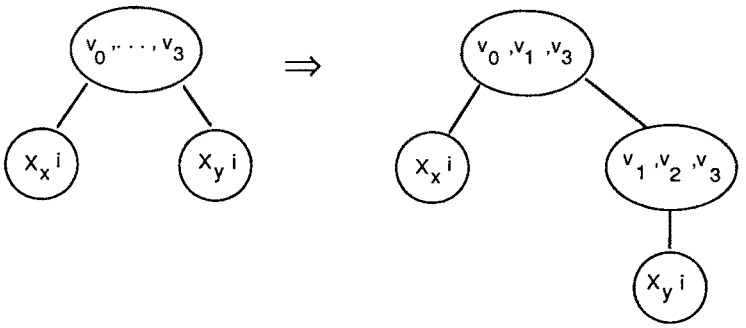

Figure 4.2

Proof.
Let $(\{X_i \mid i \in I_1\}, T_1 = (I_1, F_1))$ be a tree-decomposition of G with treewidth $\leq k$, and $|I_1| \leq n$. By transforming nodes in T_1 as in figure 4.3, one obtains a new tree-decomposition $(\{X_i \mid i \in I_2\}, T_2 = (I_2, F_2))$ of G with treewidth $\leq k$ and $|I_2| \leq 2n$, and T is a binary tree. Let $(\{Y_i \mid i \in I_3\}, T_3 = (I_3, E_3))$ be a tree-decomposition of T_2, with T_3 a binary tree with depth $\leq 2\lceil \log_{\frac{5}{4}} |I_2| \rceil \leq 2\lceil \log_{\frac{5}{4}}(2n) \rceil$, and treewidth of this tree-decomposition ≤ 3, (cf. theorem 4.1.). Then $(\{Z_i \mid i \in I_3\}, T_3 = (I_3, E_3))$ with $Z_i = \bigcup\{X_j \mid j \in Y_i\}$ is a tree-decomposition of G, with the required properties. □

More-over, the tree-decompositions, indicated in theorem 4.1 and 4.2 can be found in logarithmic parallel time. Using the same technique as Miller and Reif [14], one can carry out the construction indicated in the proof of theorem 4.1 in $\mathcal{O}(\log n)$ time on a CRCW PRAM using a linear number of processors. Using similar techniques as in [14], one can also obtain a probabilistic algorithm, that uses $\mathcal{O}(\log n)$ time and $\mathcal{O}(n/\log n)$ processors. One easily sees that the construction, indicated in the proof of theorem 4.2 can be carried out within the same time. Thus, we have the following result.

Theorem 4.3
Given a graphs $G = (V, E)$ with treewidth$(G) \leq k = \mathcal{O}(1)$, we can find a tree-decomposition $(\{X_i \mid i \in I\}, T = (I, F)$ of G, with treewidth $\mathcal{O}(1)$, and T a binary tree with depth $\mathcal{O}(\log n)$, with an NC_1-algorithm.

Hence, the sequential algorithms, proposed in [6] can be transformed to NC-algorithms in the following way. The TABLE's can be computed level by level: first compute the tables for all $i \in I$ with maximum distance to the root of T, then for all $i \in I$ with distance one smaller, etc. Each step either takes $\mathcal{O}(1)$ time, or can be carried out in NC. After $\mathcal{O}(\log n)$ such steps, we have found the table for the root of T. Finding the answer to the query then costs $\mathcal{O}(1)$ time, or is easily seen to be in NC.

In a similar way, the (sequential) polynomial and linear time algorithms of Arnborg, Lagergren and Seese [3] can be transformed to NC-algorithms, using theorem 4.3 as a first step. We summarize the results in the following theorem. We use the terminology of Garey and Johnson [12]. When vertices and/or edges have weights, these are assumed to be given in unary notation.

Theorem 4.4
Each of the following problems is in NC, when restricted to graphs with treewidth $\leq K$, for constant K: vertex cover [GT1], dominating set [GT2], domatic number [GT3], chromatic number [GT4], monochromatic triangle [GT5], feedback vertex set [GT7], feedback arc set [GT8], partial feedback edge set [GT9], minimum maximal matching [GT10], partition into triangles [GT11], partition into isomorphic subgraphs

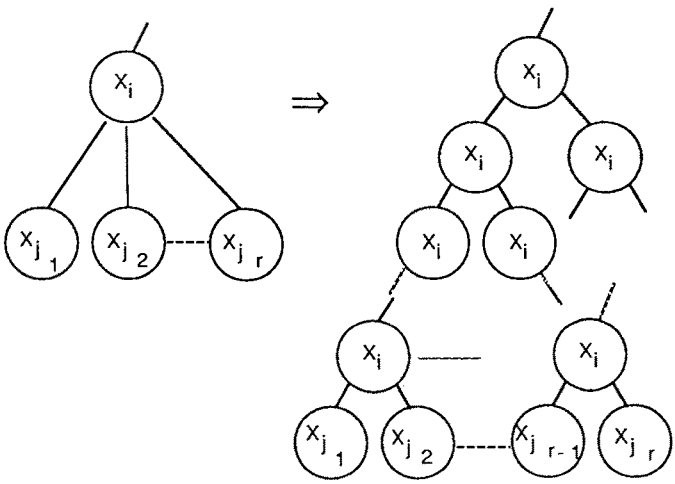

Figure 4.3.

for fixed H [GT12], partition into Hamiltonian subgraphs [GT13], partition into forests [GT14], partition into cliques [GT15], partition into perfect matchings [GT16], clique [GT19], independent set [GT20], induced subgraph with property P (for monadic second order properties P) [GT21], induced connected subgraph with property P (for monadic second order properties P) [GT22], induced path [GT23], balanced complete bipartite subgraph [GT24], bipartite subgraph [GT25], degree bounded connected subgraph for fixed d [GT26], planar subgraph [GT27], transitive subgraph [GT29], uniconnected subgraph [GT30], minimum k-connected subgraph for fixed k [GT31], cubic subgraph [GT32], minimum equivalent digraph [GT33], Hamiltonian completion [GT34], Hamiltonian circuit [GT37], directed Hamiltonian circuit [GT38], Hamiltonian path (and directed Hamiltonian path) [GT39], subgraph isomorphism for fixed H, subgraph isomorphism for connected H with bounded valence [GT 48], graph contractability for fixed H [GT51], graph homomorphism for fixed H [GT52], path with forbidden pairs for fixed n [GT54], multiple choice matching for fixed J [GT55], graph grundy numbering for graphs with bounded valence [GT56], kernel [GT57], k-closure [GT58], path distinguishers [GT60], degree constrained spanning tree [ND1], maximum leaf spanning tree [ND2], bounded diameter spanning tree [ND3], k'th best spanning tree for fixed k [ND9], bounded component spanning forest for fixed k [ND10], multiple choice branching for fixed m [ND11], Steiner tree in graphs [ND12], max cut [ND16], minimum cut into bounded sets [ND17], rural postman [ND27], longest circuit [ND28], longest path [ND29], shortest weight-constrained path [ND30], k'th shortest path for fixed k [ND31], disjoint connecting paths for fixed k [ND40], maximum length-bounded disjoint paths for fixed J [ND41], maximum fixed-length disjoint paths for fixed J [ND42], chordal graph completion for fixed k, chromatix index, spanning tree parity problem, distance d chromatic number for fixed d and k, thickness $\leq k$ for fixed k, membership for each class C of graphs, which is closed unded minor taking.

5 Remarks and open problems

One practical disadvantage of the sequential algorithms on graphs with small treewidth [3,4,7,6,18] is that of the large constants involved in the algorithms. For instance, Arnborg and Proskurowski gave a linear

algorithm for Hamiltonian circuit (among others) [4], but consider their algorithm unfeasible for $k \geq 8$. The NC-algorithms, given in this paper will only add to this problem of the large constant factor. However, parallelism will help in a very straightforward way to decrease the running time, as the large constant is in a large extent due to a large number of actions which can be carried out in parallel. So, in many cases, using a large, but constant number of processors may decrease the running time by a large, but again constant factor. Thus, the results in this paper seem to be of mainly theoretical interest.

However, the theoretical importance of the results in this paper are stressed by the fact that a large number of classes of graphs have associated a constant c with them, such that each graph in the class has treewidth $\leq c$. Examples of such classes of graphs are: graphs with bandwidth $\leq k$, graphs with cutwidth $\leq k$, the series-parallel graphs, the outerplanar graphs, the k-outerplanar graphs, Halin graphs, chordal graphs with maximum clique size k, graphs with genus $\leq d$ and disk dimension $\leq k(d, k$ constants). For an overview of several results of this type, see [5]. The class of partial k-trees equals the class of graphs with treewidth $\leq k$.

An interesting open problem is whether there exists a parallel variant of Robertson and Seymours algorithm [16], that finds a branch-decomposition (and hence also a tree-decomposition) of a graph with constant branchwidth or treewidth, that has again constant, but not necessarily optimal branchwidth or treewidth. Their algorithm uses $\mathcal{O}(n^2)$ time. A parallel variant of this algorithm could be used to determine whether a graph has treewidth $\leq k$, and as first step for the algorithms in section 4, using perhaps a smaller number of processors as the algorithm of section 3.

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