3rd CREATIVE MATHEMATICAL SCIENCES COMMUNICATION CONFERENCE (CMSC)

4 - 7 October 2016, Luebeck, Germany

http://www.tcs.uni-luebeck.de/cmsc

Explore new ways of popularizing <u>computational thinking</u> underlying computer science with outdoor activities, storytelling, art, dance, and various coding activities. This is *Computer Science Unplugged!* (www.csunplugged.org) and *Beyond!*

Join others interested in computational thinking, algorithmic thinking, and the frontiers and foundations of computing. We encourage you to present your own efforts and discuss new ideas. Demonstrations welcome, as also ideas for leading round-table discussions.

Develop ways to explain your ideas to colleagues down the hall, in different disciplines, government, mom. Challenge yourself to communicate research to young people. This renews research and your field. The creative dynamic is bi-directional.

Hang out with computer science and mathematics researchers, educators, and artists from theatre, dance, graphic arts and more. See videos of the unique interaction at previous conferences, held in Darwin, Australia (2013) and Chennai, India (2014).

Important dates:

Abstracts*: As soon as possible, please send a rough outline of your activity. This will help us to prepare a program. Provide a title, a few descriptive sentences and let us know how much time you need. We have said 10 June, but we accept later submissions due to the concept of this conference. Final submissions will be handled later on separately. The final submission should contain 5 to 12 pages.*

Submissions due: 8 July 2016
Early Registration: 15 August 2016
Conference: 4-7 October 2016

Contacts:

Rudiger Reischuk   reischuk@tcs.uni-luebeck.de
Sebastian Berndt   berndt@tcs.uni-luebeck.de
Frances Rosamond   frances.rosamond@uib.no